

Hale Lane Peek Dennison and Howard  
777 E. William Street, Suite 200  
Carson City, Nevada 89701

1 CASE NO. 070C015531B

2 DEPT NO. 11

3 IN THE FIRST DISTRICT COURT OF THE STATE OF NEVADA

REC'D & FILED

4 IN AND FOR CARSON CITY

'07 DEC 12 P4:36

5 LAS VEGAS SANDS, LLC, a Nevada )  
limited liability company, )

6 Plaintiff. )

C. FRANZ

7 vs. )

8 NEVADA STATE EDUCATION )  
9 ASSOCIATION, a Nevada nonprofit )  
Corporation; LYNN WARNE, an )  
10 Individual; DOUG BACHE, an individual; )  
11 TIM WEEKLEY, an individual; ROSS )  
MILLER, in his capacity as Secretary )  
12 of the State of Nevada; and DOES 1 )  
through 20, inclusive, )

13 Defendants. )

14 COMPLAINT FOR DECLARATORY RELIEF

15 Plaintiff, LAS VEGAS SANDS, LLC, pursuant to Nev. Rev. Stat. §30.030 and Nev.  
16 Rev. Stat. §295.061, hereby alleges for its Complaint against Defendants, NEVADA STATE  
17 EDUCATION ASSOCIATION, LYNN WARNE, DOUG BACHE, TIM WEEKLEY, ROSS  
18 MILLER and DOES 1 through 20, as follows:

19 **PARTIES**

20 1. Plaintiff, LAS VEGAS SANDS LLC, ("Sands") is a limited liability company duly  
21 organized and in good standing in the State of Nevada, and is the entity licensed by the Nevada  
22 Gaming Commission to operate The Venetian Resort Hotel Casino, located in Las Vegas,  
23 Nevada.

24 2. Upon information and belief, Defendant, NEVADA STATE EDUCATION  
25 ASSOCIATION ("NEA"), is a Nevada nonprofit organization comprised of more than 28,000  
26 teachers and education support professionals. Upon information and belief, NEA is the  
27 organization that sponsored and filed, or caused to have filed, the initiative petition entitled  
28 "Save our Schools with Additional Funding" ("Initiative").



1           12. Subsection 3 of the Initiative requires that the gross revenue amount specified by  
2 the Initiative must be adjusted to reflect any change in the Consumer Price Index for 2010.

3           13. Subsection 4 of the Initiative requires the Nevada Gaming Commission to pay the  
4 State Treasurer the proceeds from the gaming license fee. Subsection 4 further requires the State  
5 Treasurer to deposit the proceeds from the gaming license fee to the credit of the newly created  
6 "State Supplemental School Support Fund."

7           14. Subsection 5 of the Initiative directs the Legislature to authorize the Superintendent  
8 of Public Instruction to distribute the gaming license fee proceeds held in the State Supplemental  
9 School Support Fund to school districts and charters based on a per-student basis.

10           15. Currently, Nevada distributes money to school districts based on an equalized basis  
11 that takes into account the resources available to each school district and not just the number of  
12 students in the district to ensure equal funding for the education of all Nevada children,  
13 regardless of the affluence of the area in which they reside, thereby complying with equal  
14 protection guarantee in the United States Constitution.

15           16. Subsection 6 of the Initiative provides how school districts and charter schools  
16 must use the proceeds they receive from the gaming license fee. Specifically, the Initiative  
17 requires that in a fiscal year: (1) at least 40% must be used to add instructional days to the  
18 school year, reduce overcrowding, provide additional training to teachers, provide tutoring  
19 programs for students, prevent dropouts or improve the achievement of students; (2) at least forty  
20 percent (40%) must be used to pay the salaries and benefits of school district and charter school  
21 employees, other than administrative employees; and (3) any remaining proceeds are used to  
22 provide incentive pay for school district and charter school employees, other than administrative  
23 employees.

24           17. Subsection 7 of the Initiative requires the board of trustees of each school district  
25 and the governing board of each charter school to provide an accounting of how the proceeds  
26 from the gaming license fee were used during the fiscal year.

27           18. Subsection 8 through Subsection 11 of the Initiative place new requirements on the  
28 Legislature to provide a specific amount of money for the operation, support and maintenance of

1 school districts or charter schools.

2 19. Subsection 8 of the Initiative prevents the Legislature from providing financial  
3 support to the operation of school districts that is less than the amount provided for in  
4 subsections 9 and 10, unless circumstances constitute an emergency.

5 20. Subsection 9 and Subsection 10 of the Initiative establish the minimum amount the  
6 Legislature is required to provide, for the biennium, to the operation, maintenance and support of  
7 school districts and charter schools.

8 21. Subsection 12 of the Initiative allows the Legislature to exclude items from the  
9 gross revenue or losses deductible as losses in computing gross revenue for the purposes of the  
10 gaming license fee as provided for in the Initiative. However, Subsection 12 also requires that  
11 any such exclusion or deduction must also apply to any other revenue based gaming license fee.

12 22. Subsection 14 of the Initiative provides definitions for various terms, including  
13 numerous terms that are already defined in various statutes.

#### 14 **FIRST CLAIM FOR RELIEF**

##### 15 **(Declaratory Relief – Violation of Nev. Rev. Stat. §295.009(1)(a))**

16 23. Plaintiff realleges and incorporates Paragraphs 1 through 22 as if set forth herein.

17 24. Nev. Rev. Stat. §295.009(1)(a) states that each petition for initiative must embrace  
18 only one subject and matters necessarily connected therewith and pertaining thereto. A petition  
19 for initiative embraces one subject and matters connected therewith and pertaining thereto, if the  
20 parts of the proposed initiative are functionally related and germane to each other in a way that  
21 provides sufficient notice of the general subject and interests likely to be affected by the  
22 proposed initiative.

23 25. The subject of the Initiative is specifically articulated in Subsection 1 of the  
24 Initiative: “The purpose of this section (initiative) is to provide a means of increasing the total  
25 amount of money provided to Nevada school districts and charter schools.”

26 26. The Initiative increases gaming license fees by three percent (3%) and designates  
27 the proceeds from the increase in fees to school districts and charter schools. Therefore, the  
28 increase in gaming license fees is the means to increase the amount of money provided to

1 Nevada school districts and charter schools.

2 27. However, although the primary purpose and subject of the Initiative is  
3 accomplished by Subsection 2 through Subsection 4, the Initiative proposes ten (10) more  
4 subsections that are not functionally related or germane to the subject of raising gaming license  
5 fees to increase the total amount of money provided to Nevada school districts and charter  
6 schools.

7 28. Specifically, the Initiative limits how school districts and charter schools may  
8 spend the proceeds after they are collected and distributed. This provision violates Nev. Rev.  
9 Stat. §295.009(1)(a) because limiting how school districts spend proceeds is not functionally  
10 related or germane to the Initiative's subject of increasing gaming license fees to provide more  
11 money to Nevada school districts and charter schools. By specifically prohibiting the use of  
12 proceeds of the increased license fee for salaries and benefits of administrative employees, the  
13 Initiative fundamentally alters the collective bargaining relationship between school districts and  
14 their employees. This is not functionally related to or germane to the Initiative's subject.

15 29. The Initiative also mandates that (1) at least 40% of the proceeds of the increased  
16 license fee must be used to add instructional days to the school year, reduce overcrowding,  
17 provide additional training to teachers, provide tutoring programs for students, prevent dropouts  
18 or improve achievement of students, (2) at least 40% of the proceeds of the increased license fee  
19 must be used to pay the salaries and benefits of school district and charter school employees,  
20 other than administrative employees, and (3) the remaining proceeds of the increased license fee  
21 must be used to provide incentive pay for school district and charter school employees, other  
22 than administrative employees. By specifically directing the use of proceeds of the increased  
23 license fee, the Initiative establishes specific funding and expenditure requirements. This is not  
24 functionally related to or germane to the Initiative's subject, which is raising gaming license fees  
25 to increase the total amount of money provided to Nevada school districts and charter schools.

26 30. The Initiative also creates a minimum-funding requirement the Legislature must  
27 appropriate and expend for the operation of school districts and charter schools. The minimum-  
28 funding requirement relates to Legislature's duties to fund school districts and is unrelated to and

1 independent of the increase in the gaming license fee.

2 31. The Initiative also changes the way in which school funding is allocated in Nevada,  
3 upsetting the delicate balance created to ensure that students in districts with less local revenue  
4 have similar amounts of revenue available from their state and local governments for their  
5 education as do students in more affluent districts.

6 32. The subsections that direct how the proceeds must be spent, create a minimum-  
7 funding requirement, and change the way in which school funding is allocated are not  
8 functionally related to or germane to the primary subject and should be presented as separate  
9 questions from this Initiative to increase gaming license fees to provide for more money to  
10 Nevada school districts and charter schools.

11 33. A ripe case and controversy currently exists between the parties whose interests are  
12 adverse concerning the Initiative.

13 34. Plaintiff is entitled to declaratory relief pursuant to Nev. Rev. Stat. §30.030 and  
14 Nev. Rev. Stat. §295.061 that the Initiative is void for failing to comply with the requirements of  
15 Chapter 295 of the Nevada Revised Statutes.

16 **SECOND CLAIM OF RELIEF**

17 **(Declaratory Relief – Violation of Nev. Rev. Stat. §295.009(1)(b))**

18 35. Plaintiff realleges and incorporates Paragraphs 1 through 33 as if set forth herein.

19 36. Nev. Rev. Stat. §295.009 states that each petition for initiative must set forth, in no  
20 more than 200 words, a description of effect of the initiative if the initiative is approved by the  
21 voters.

22 37. Nevada law requires that the Description of Effect must disclose all material  
23 provisions and ramifications of the Initiative and it cannot be misleading by failing to fully and  
24 accurately describe the Initiative's nature, effect, purpose and consequences.

25 38. The Description of Effect is misleading by not fully and accurately describing the  
26 Initiative's ramifications because it fails to describe the ultimate financial consequences of the  
27 proposed minimum-funding requirement. The Initiative creates a minimum-funding  
28 requirement, however, neither the Initiative nor the Description of Effect describes how the

1 Legislature will obtain the money to pay for this requirement, nor do they discuss the possible  
2 financial consequences, including future tax increases or spending cuts, that could be approved  
3 to pay for the minimum-funding requirement.

4 39. The Description of Effect fails to disclose a material provision of the proposed  
5 amendment because it does not disclose how the proceeds from the increase in gaming license  
6 fees are distributed to school districts. The Initiative requires that the proceeds from the gaming  
7 license fee are distributed on a per-student ratio, which is a fundamental change from the current  
8 equalized basis distribution. These changes will lead to unequal distributions amongst school  
9 districts and unequal treatment under the law subjecting the State of Nevada to costly lawsuits  
10 for potential constitutional violations.

11 40. The Description of Effect is misleading because it fails to fully describe how the  
12 proceeds from the increase in gaming license fees are required to be used by the school districts.  
13 The Description of Effect states that it will provide additional funding to “improve student  
14 achievement and the payment of salaries and benefits for the teachers.” This statement in the  
15 Description of Effect presents that there is an equal distribution to improve student achievement  
16 and payment of salaries, when in reality the Initiative allows for the entire proceeds from the  
17 increased gaming license fee to be distributed for the benefit of teachers and other instructional  
18 employees.

19 41. The Description of Effect is misleading and false because it presents itself as a  
20 “new” section to the Constitution, when in reality it is amending specific provisions of the  
21 Constitution and Nevada Revised Statutes. Specifically, the “new” monthly license fee applied  
22 to gaming licensees is an increase to the already existing license fee of six and three-quarter  
23 percent (6.75%) charged against gaming licenses in Nevada and provided for by law. Further,  
24 the “new” minimum-funding requirement” and related provisions are amendments to Nevada  
25 Constitution provisions that grant express authority to the Legislature to provide money it deems  
26 sufficient to the operation, maintenance and support of public schools. Voters are being  
27 informed that they are adopting a “new” section to the Constitution to assist in the funding of  
28 schools, when in reality they are unknowingly amending and implicitly repealing current

1 constitutional provisions and state laws.

2 42. The Description of Effect is misleading and fails to state all material ramifications  
3 because it states the Legislature may refine the definition of "gross revenue" for purposes of the  
4 new fee, but it fails to include the next sentence of Subsection 12 which requires that any  
5 exclusion or deduction must also be applied to any revenue-based license fee imposed against  
6 gaming licensees. Voters should be informed of the financial consequences on the State of  
7 Nevada if all revenue-based gaming license fees (including the 6.75% currently imposed by  
8 statute) were affected by a change in the definition of "gross revenue" for the purposes of the  
9 new fee.

10 43. The Description of Effect is misleading because it fails to inform voters that it  
11 fundamentally alters the collective bargaining relationship between school districts and school  
12 district employees.

13 44. A ripe case and controversy currently exists between the parties whose interests are  
14 adverse concerning the Initiative.

15 45. Plaintiff is entitled to declaratory relief pursuant to Nev. Rev. Stat. §30.030 and  
16 Nev. Rev. Stat. §295.061 that the Initiative is void for failing to comply with the requirements of  
17 Chapter 295 of the Nevada Revised Statutes.

### 18 **THIRD CLAIM OF RELIEF**

#### 19 **(Declaratory Relief – Proposing Administrative Details)**

20 46. Plaintiff realleges and incorporates Paragraphs 1 through 44 as if set forth herein.

21 47. Initiatives proposing constitutional amendments must propose policy and not  
22 administrative details.

23 48. The Local Government Employee Management Relations Act authorizes local  
24 government employees, including school district employees, to engage in collective bargaining.  
25 Negotiation of collective bargaining agreements is an administrative function.

26 49. By detailing how local school districts and charter schools must spend the proceeds  
27 of the increased license fee, and especially by prohibiting the use of funds for salaries, benefits  
28 and incentive pay for administrators, the Initiative proposes administrative details.





**EXHIBIT 1**

**“SAVE OUR SCHOOLS WITH ADDITIONAL FUNDING” INITIATIVE**

SAVE OUR SCHOOLS WITH ADDITIONAL FUNDING

Explanation: Language in italics is new.

CARSON CITY NEVADA

Signature and stamp of JAMES MILLER, SECRETARY OF STATE, dated 2008 NOV 19 P 4:03

THE PEOPLE OF THE STATE OF NEVADA DO ENACT AS FOLLOWS:

Section 1. Article 11 of the Constitution of the State of Nevada is hereby amended by adding thereto a new section, designated Section 3A, to read as follows:

Sec. 3A. 1. The People of the State of Nevada find and declare that the school districts and charter schools of this state need more money to enable them to attract and retain qualified employees and to provide the school children of this state with the education they need to become productive and responsible adults. The purpose of this section is to provide a means of increasing the total amount of money provided to Nevada school districts and charter schools.

2. To increase the amount of money available for the support and maintenance of the public schools as provided in this section, the Nevada Gaming Commission shall charge and collect from each gaming licensee a monthly license fee, at the rate of 3 percent, upon all the gross revenue of the licensee which exceeds \$1,000,000 per calendar month, as adjusted in accordance with subsection 3 of this section. The fee provided by this section is in addition to any other license fee imposed upon a gaming licensee pursuant to statute and charged on the basis of revenue. The fee provided by this section must be charged on the basis of gross revenue received on or after December 1, 2010. The Commission shall begin to collect the fee on or before March 1, 2011, and monthly thereafter.

3. Effective as of July 1, 2011, the amount of gross revenue specified in subsection 2 of this section must be adjusted to reflect any change in the Consumer Price Index for 2010, and the fee provided by this section must be charged and collected according to the adjusted amount of gross revenue. Effective as of July 1, 2012, and each year thereafter, the adjusted amount of gross revenue must again be adjusted to reflect any change in the Consumer Price Index for the preceding calendar year, and the fee must be charged and collected accordingly.

4. The Commission shall pay over to the State Treasurer all the proceeds of the license fee as the proceeds are collected. The Commission may retain from the proceeds an amount sufficient to reimburse the Commission for the cost of administering and collecting the fee. The State Treasurer shall deposit the proceeds of the fee to the credit of the State Supplemental School Support Fund, which is hereby created in the state treasury as a special revenue fund. Any interest or other income earned on the money in the Fund must be credited to the Fund.

5. For each fiscal year beginning on or after July 1, 2011, the Legislature shall authorize the Superintendent of Public Instruction to transfer from the State Supplemental School Support Fund all the proceeds of the license fee provided by this section, and distribute the proceeds in accordance with this subsection. Commencing on February 1, 2012, and thereafter on or before February 1, May 1, August 1 and November 1 of each year, the Superintendent of Public Instruction shall transfer from the State Supplemental School Support Fund all the proceeds of the fee and distribute the proceeds proportionally among the school districts and charter schools of this state for the purposes specified in subsection 6 of this section. The proportionate amount of money distributed to each school district or charter school must be determined by dividing the number of students enrolled in the school district or charter school by the number of students enrolled in all the school districts and charter schools of the state. For the purposes of this subsection, the enrollment in each school district and the number of students who reside in the district and are enrolled in a charter school must be determined as of the last day of the first school month of the school district for the school year, or as of such other date as the Legislature establishes by statute. This determination governs the distribution of money pursuant to this subsection until the next annual determination of enrollment is made. The Superintendent may retain from the proceeds of the fee an amount sufficient to reimburse the Superintendent for the cost of administering the provisions of this section.

6. The money received by a school district or charter school from the State Supplemental School Support Fund pursuant to this section:

(a) Is supplemental to the money appropriated or allocated to the school district or charter school from any other source.

(b) Must be used by the school district or charter school so that in each fiscal year: (1) Not less than 40 percent is used to add instructional days to the school year, reduce overcrowding in schools and classrooms, provide additional training to teachers and other instructional employees, provide tutoring programs for students, prevent dropouts or otherwise improve the achievement of students;

(2) Not less than 40 percent is used to pay the salaries and benefits of employees, other than administrative employees, of the school district or charter school; and

(3) Any remaining money is used to provide incentive pay for employees, other than administrative employees, of the school district or charter school, and to pay or reimburse such employees for employment-related expenses incurred by them.

7. On or before November 10, 2012, and each year thereafter, the board of trustees of each school district and the governing body of each charter school shall prepare a report to the Superintendent of Public Instruction, in the form prescribed by the Superintendent. The report must provide an accounting of the expenditures by the school district or charter school of the money it received from the State Supplemental School Support Fund during the preceding fiscal year.

8. The purpose of the license fee provided by this section is to supplement the money appropriated or authorized for expenditure by the Legislature and provided from other sources for the support and maintenance of the public schools. Accordingly, and except as otherwise provided in this subsection, the financial support provided by the Legislature for the operation of the public schools for kindergarten through grade 12 must not be reduced below the minimum level of state support required by subsections 9 and 10 of this section. Compliance with subsections 9 and 10 is not required for any fiscal year for which the Legislature finds and declares that compliance is impracticable because of conditions or circumstances constituting an emergency and broadly affecting the public schools and other recipients of legislative appropriations.

9. Commencing with the biennium beginning on July 1, 2011, the amount of money appropriated or authorized for expenditure by the Legislature, for each biennium, for the support and maintenance of the public schools for kindergarten through grade 12, excluding Federal money and the proceeds of the license fee provided by this section, must equal or exceed the amount appropriated or authorized for expenditure for this purpose, excluding Federal money, for the base biennium beginning on July 1, 2007, as adjusted pursuant to subsection 10 of this section for changes in student enrollment and inflation or deflation. This adjusted amount represents the minimum level of state support for the operation of the public schools required by this section.

10. For each biennium beginning on or after July 1, 2011, the Legislature shall determine the minimum level of state support required by this section, for the biennium, by adjusting the amount appropriated or authorized for expenditure for the support and maintenance of the schools for the base biennium to reflect actual and projected inflation or deflation and the actual and projected growth or decline in student enrollment occurring, or projected to occur, between the end of the base biennium and the end of the biennium for which the determination is made.

11. For the purposes of subsections 9 and 10 of this section, actual and projected rates of inflation or deflation must be determined in accordance with actual and projected changes in the Consumer Price Index.

12. Except as otherwise provided in this subsection, the Legislature may provide by statute for the specification of items excluded from gross revenue or made deductible as losses in computing the gross revenue of a gaming licensee for the purposes of this section. Any such exclusion or deduction must also apply to the calculation of revenue for the purposes of any statutory license fee imposed upon a gaming licensee and charged on the basis of revenue.

13. If any provision of this section or its application to any person or circumstance is held to be invalid or ineffective, the invalidity or ineffectiveness shall not affect any other provision or application of this section. As used in this subsection, "provision" includes any subsection, paragraph, subparagraph, sentence, phrase or word of this section.

14. As used in this section:

(a) "Administrative employee" means any person who holds a license as an administrator, issued by the Superintendent of Public Instruction, and is employed in that capacity by a school district or charter school.

(b) "Biennium" means a period of two fiscal years beginning on July 1 of an odd-numbered year and ending on June 30 of the next ensuing odd-numbered year.

(c) "Commission" means the Nevada Gaming Commission or its successor.

(d) "Consumer Price Index" means the nonseasonally adjusted Consumer Price Index for All Urban Consumers, U.S. City Average, All Items, 1982-84=100, or its successor index, published by the Bureau of Labor Statistics of the United States Department of Labor, or its successor.

(e) "Federal money" means any money provided by the Federal government, the expenditure of which requires appropriation or authorization by the Legislature.

(f) "Game" means any game played with cards, dice, equipment or any mechanical, electromechanical or electronic device or machine for money, property, checks, credit or any representative of value, or any other game or device approved by the Commission. The term includes, without limitation, an inter-casino linked system, but does not include any game played with cards in a private residence in which no person makes money

for operating the game, except as a player, or any game operated by a charitable or educational organization approved by the Nevada Gaming Control Board or its successor.

(g) "Gaming" means to deal, operate, carry on, conduct, maintain or expose for play in this state any game or gaming device.

(h) "Gaming device" means any equipment or mechanical, electromechanical or electronic contrivance, component or machine used remotely or directly in connection with gaming or any game which affects the result of a wager by determining a win or loss.

(i) "Gaming license" means a license issued by the Commission which authorizes the person named therein to engage in gaming.

(j) "Gaming licensee" means any person to whom a gaming license has been issued by the Commission, except that the term does not include any person to whom a license has been issued for the operation of not more than 15 slot machines and no other game or gaming device at an establishment in which the operation of slot machines is incidental to the primary business of the establishment.

(k) "Gross revenue" means the total of all:

(1) Cash received as winnings;

(2) Cash received in payment for credit extended by a gaming licensee to a patron for purposes of gaming; and

(3) Compensation received for conducting any game in which the licensee is not party to a wager, less the total of all cash paid out as losses to patrons, those amounts paid to fund periodic payments and any other items made deductible as losses or excluded by statute pursuant to subsection 12 of this section.

(l) "Inter-casino linked system" means a network of electronically interfaced similar games which are located at two or more licensed gaming establishments that are linked to conduct gaming activities, contests or tournaments.

(m) "Slot machine" means any mechanical, electrical or other device, contrivance or machine which, upon insertion of a coin, token or similar object, or upon payment of any consideration, is available to play or operate, the play or operation of which, whether by reason of the skill of the operator in playing a gambling game which is presented for play by the machine or application of the element of chance, or both, may deliver or entitle the person playing or operating the machine to receive cash, premiums, merchandise, tokens or any thing of value, whether the payoff is made automatically from the machine or in any other manner.

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DESCRIPTION OF EFFECT

This measure would amend the Nevada Constitution to provide additional funding for Nevada's school districts and charter schools, to be spent for specified purposes, including programs to improve student achievement and the payment of salaries and benefits for teachers and other school employees, excluding administrative employees. The funding would come from a new monthly license fee, to be collected by the Nevada Gaming Commission from certain gaming licensees, equal to 3 percent of each licensee's monthly gross gaming revenue exceeding \$1,000,000, as adjusted for inflation or deflation. To assure that money now used for the support of schools is not diverted to other purposes once money from the new license fee becomes available, the Legislature would be required to fund the public schools (K-12) in a biennial amount at least equal to the amount of money provided for the 2007-2009 biennium, excluding money from the new fee and certain federal money and adjusted for changes in enrollment and inflation/deflation. An exception to the minimum-funding requirement would exist for any year for which the Legislature determined that an emergency made compliance impracticable. The Legislature would be authorized to refine the definition of "gross revenue" for purposes of the new fee.

County of \_\_\_\_\_ (Only registered voters of this county may sign below)

This space for office use only

Table with 4 columns: ID (11), Name (PRINT YOUR NAME), Address (RESIDENCE ADDRESS ONLY), and Office Use. Sub-headers include SIGNATURE, DATE, CITY, and COUNTY.

AFFIDAVIT OF CIRCULATOR

(To be signed by the circulator in the presence of a notary public.)

STATE OF NEVADA )
: ss.
COUNTY OF \_\_\_\_\_ )

I, \_\_\_\_\_ (print name), being first duly sworn under penalty of perjury, depose and say: (1) that I reside at \_\_\_\_\_ (print street, city and state); (2) that I am 18 years of age or older; (3) that I personally circulated this document; (4) that the number of signatures thereon is \_\_\_\_\_; (5) that all the signatures were affixed in my presence; (6) that I believe them to be genuine signatures; (7) that I believe each person who signed was at the time of signing a registered voter in the county of his residence; and (8) that each signer had an opportunity before signing to read the full text of the act or resolution on which the initiative is demanded.

Signature of Circulator

Subscribed and sworn to before me this \_\_\_\_\_ day of \_\_\_\_\_ (month), \_\_\_\_\_ (year).

Notary Public